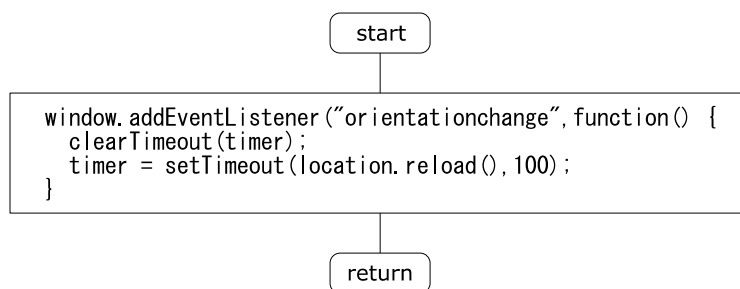


## wReload1 関数



## wReload2 関数

